

# CalcLib Example of Calc::Intg

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Calc::Intg Example
Objective: define a test function with an exact integral. Send test function incremental
points to 3 versions of integration: Trap (linear), Simp (parabola) & Romb (>parabola)
Approximate a definite integral with each method. Compare for errors.
References:
- Press, William H, et al, Numerical Recipes, 2nd Ed, Cambridge Press, 1992.
- Spiegel, MR, et al, Schaum's Mathematical Handbook, 5th Ed, McGraw-Hill, 2018.
Author: Everett George Copyright (C) 2023
https://www.jefgeorge.com
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```

## Output:

```
calc::Intg Class Example Application

exact evaluation of fn(x)      fn(x) = 1.5509+i0.32240  (exact)
trapezoid estimate of fn(x)   iTrap(x) = 1.5488+i0.33236 (2 iterations)
Simpson estimate of fn(x)    iSimp(x) = 1.5508+i0.32239 (2 iterations)
Romberg estimate of fn(x)    iRomb(x) = 1.5509+i0.32240 (4 iterations)
```

## C++ Source:

```
#include "Cpx.h"                                // complex variable definitions
#include "Intg.h"                                // function integral objects

using namespace std;                            // standard C++ library namespace
using namespace calc;                           // CalcLib namespace

typedef Cpx<float> CPXf;                      // alias for <yType>

// test function data
const CPXf C1(-1.0f,-1.0f);                  // test function constant
const CPXf C2(-1.0f, 1.0f);                   // test function constant
CPXf fn(float x) {return sin(C2*x)*C1;}       // test function
CPXf dfn(float x) {return cos(C2*x)*C1*C2;}  // test function derivative

// results print function
void results(ostream &ostr, const char *cDat, CPXf cpf, int nCnt)
{
    ostr<< " "<<cDat<<" = ";                // print out title
    cpf.stream(ostr)<< " ("<<nCnt<<" iterations)"; // print data values
    ostr<<endl;                                // end the text line
}

int main(void)
{
    // set parameters
    const float xLo    =0.0f;                    // integration lower bound
    const float xHi    =0.25f*Base::PI;           // integration upper bound
    const float yError=0.05f;                     // integration error
    CPXf y,yTrap,ySimp,yRomb;                   // evaluation variables

    Trap<float,CPXf> iTrap(dfn,yError);        // define trapezoid integration object
    Simp<float,CPXf> iSimp=iTrap;               // define Simpson integration object
    Romb<float,CPXf> iRomb=iSimp;               // define Romberg integration object

    // evaluate equivalent function at same point
    try {
        y=fn(xHi)-fn(xLo);                      // test function
        yTrap=iTrap.eval(xLo,xHi);              // interpolated function
        ySimp=iSimp.eval(xLo,xHi);             // differentiated function
        yRomb=iRomb.eval(xLo,xHi);             // integrated function
    }
    catch(IntgErr& intgErr) {cout<<intgErr<<endl; return 1;}
    catch(...) {cout<<"Unknown execution error..."<<endl; return 1;}

    // print out evaluations comparing the functions
    cout.precision(5);
    cout.setf(ios::showpoint,ios::showpoint);
    cout<<endl<< " calc::Intg Class Example Application" << endl<< endl;
    cout<< " exact evaluation of fn(x)      fn(x) = "; y.stream(cout)<< " (exact)"<< endl;
    results(cout,"trapezoid estimate of fn(x)"<<iTrap, iTrap.getCount(Intg<float,CPXf>::LOOP_CURRENT));
    results(cout,"Simpson estimate of fn(x)"<<iSimp, iSimp.getCount(Intg<float,CPXf>::LOOP_CURRENT));
    results(cout,"Romberg estimate of fn(x)"<<iRomb, iRomb.getCount(Intg<float,CPXf>::LOOP_CURRENT));
    cout<<endl<<flush;
```

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    return 0;  
}
```